



# Asuka

Command	Changes
During Rage ↘ ○○	• Opponent was unable to do an ukemi when hitting a wall so this was fixed.
○○○○	• Opponent closer on hit and block.
⇒ ○○○	• Opponent reaction on counter hit was changed.
○○○	• Opponent closer on block.
○○○	• Opponent closer on block.
○○	• Hitbox expanded.
○○○	• Changed from +2F to +8F on hit. • Opponent reaction on counter hit was changed. • Hitbox expanded.
【○○○】	• Changed to homing attack • Hitbox expanded
○○○ ↓ ○○	• Opponent closer on hit. • Hitbox expanded.
⇒ ○○○○	• Hitbox expanded.
⇒ ○○ ↓ ○○	• Changed to homing attack. • Hitbox expanded.
⇒ ○○	• Hitbox expanded downward.
⇒ ○○	• Changed from -11F to -9F on block. • Recovery decreased by 1F on hit.
↘ ○○	• Opponent reaction when hit while downed was changed.
↓ ○○	• Opponent closer on hit.
↗ ○○	• Damage changed from 16 to 17. • Opponent reaction on counter hit was changed. • Hitbox expanded.
↗ ○○ ↗ ○○○○ ↗ ○○○○○○	• Opponent closer on block.
↖ ○○	• Opponent closer on block.
↖ ○○○○	• Changed from -10F to -9F on block. • Changed from +1F to +2F on hit. • Opponent closer on hit.
↖ ○○○	• Opponent closer on block.
↖ ○○○○○	• 3rd hit guaranteed after 2nd hit. • Input window changed from 26F to 28F.
⇒ ⇒ ○○	• Reaction on whiff was changed.
⇒ ⇒ ○○○○	• Opponent reaction when hit while downed was changed.
⇒ ⇒ ○○	• Causes Screw on counter and mid-air hits. • Hitbox expanded.
While rising ○○	• Startup changed from 15F to 14F.
While rising ○○	• Startup changed from 19F to 18F.

While crouching 	<ul style="list-style-type: none"> <li>• Opponent closer on block.</li> <li>• Timing opponent can begin to block after counter hit delayed by 2F.</li> </ul>
While crouching 	<ul style="list-style-type: none"> <li>• Damage changed from 17 to 20.</li> <li>• Startup changed from 18F to 17F.</li> <li>• Changed from -13F to -9F on block.</li> <li>• Recovery decreased by 5F on hit.</li> <li>• Causes Wall Bounce on hit.</li> <li>• Hitbox expanded downward.</li> <li>• Homing decreased.</li> <li>• Crouch status removed.</li> </ul>